

APPROVED

**City of Stanley
Special Meeting
August 1, 2022**

IN ATTENDANCE FOR THE CITY:

Mayor Steve Botti, Council President Laurii Gadwa by phone, Councilmember Tim Cron, Councilmember Austin Clegg and Councilmember Gabe Cardoso, City staff members included: City Clerk/Treasurer Cari Tassano and maintenance personnel Kimberly Peters.

OTHER ATTENDEES:

Keith Reese, Michael Powell, Rebecca Arnold, Cheri McClain (attorney for the City of Stanley).

CALL TO ORDER:

Mayor Botti called the meeting to order @ 3:10 p.m.

EXECUTIVE SESSION:

Councilmember Cron makes a motion to go into executive session as per Idaho Code 74-206 (1) (F), potential litigation at 3:14 p.m. Councilmember Cardoso seconds. Roll call vote was taken by City Clerk Cari Tassano: Council President Gadwa – Aye, Councilmember Clegg – Aye, Councilmember Cron – Aye, Councilmember Cardoso – Aye. All approve. Motion passes.

At 4:07 p.m. Mayor Botti announced we are now in regular session and no decisions have been rendered.

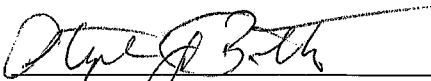
BUILDING PERMITS TO BE APPROVED BY THE CITY COUNCIL:

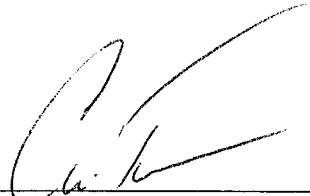
Building Permit #982 – Clark, Eri & Neil – Tract 467 Stanley Annex – Excavation Work: Reese with Sawtooth Valley Builders explains that they have been waiting for approval from the U.S. Army Corps of Engineers and has attached the approval letter and permit dated July 18, 2022. Councilmember Cardoso moves to approve building permit #982. Councilmember Cron seconds. All approve. Motion passes.

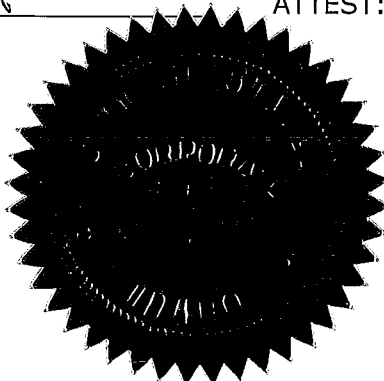
Building Permit #975 – Conway, Peterson – Lot 3 Mountain View Subdivision – new construction, previously tabled on July 14, 2022. Applicant has requested that the building permit application #975 be moved to August 4, 2022 @ 1:00 p.m. Councilmember Cardoso moves to table permit #975, based on the applicant’s request, to move meeting to 8/4/22 at 1:00 p.m. Councilmember Cron seconds. All approve. Motion passes.

ADJOURNMENT:

Mayor Botti adjourned the meeting at 4:18 p.m.


Steve Botti, Mayor

ATTEST: 
Cari Tassano, City Clerk



ORIGINAL IN RED